

ENGLISH

APRIL MAY JUNE 2019

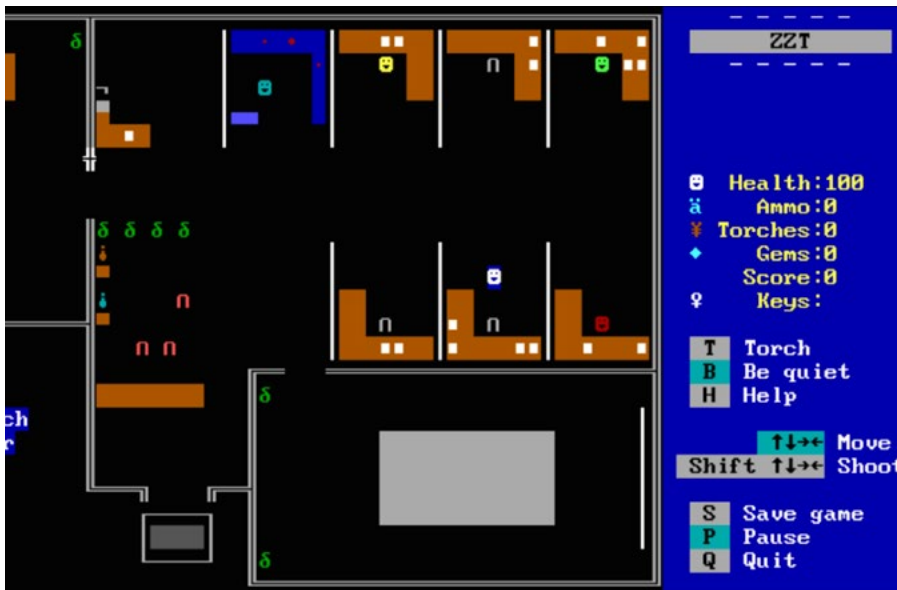


AZKUNA
ZENTROA
ALHÓNDIGA
BILBAO

 Bilbao

From experimental fantasy film to video games

The Mask of Atlantis



FANT, the Bilbao Fantasy Film Festival celebrates its 25th edition this year with a special programme. It shall be held before the Competition and has been made in collaboration with various organisations of the city, such as Azkuna Zentroa.

Within the framework of this PREFANT, the From experimental fantasy film to videogames meeting will be held with [Mikel Calvo](#) and [Jorge Núñez](#), creators of *The Mask of Atlantis* video game.

This video game is an adaptation of the experimental movie *The Mask of Atlantis* (2013) by the filmmaker Jorge Núñez. Recorded in VHS format, it includes a narrative concept which ensues from the Z series movies, yet in ruins. The filmmaker lived with the designer and developer Mikel Calvo, who upon seeing the movie, proposed making an adaptation to the video game language. Using ZZT, a 1991 playable world editor, both constructed the production together.

The Mask Of Atlantis is an exploration video game. A terrifying adventure of an investigator searching for the mask of Atlantis. Bureaucratic puzzles, strange caves and a weird sticky game play comprise the core of this interactive experiment.

Jorge Núñez and Mikel Calvo narrate the creation process and the differences between the audiovisual and playable within the experimental scope. After its presentation, those interested can play the video game, which is also freely available on the Internet.



9 April, Tuesday

7:00pm

**Medialab 2. Mediateka BBK
Free admission**



 fantbilbao.eus/web

 [FantBilbao](#)

 [fantbilbaoi](#)

 [FestivalFantBilbao](#)

At the space Jokuplay (Mediateka BBK. 2 floor) a retrospective of fantasy and terror video-games will be exhibited as part of the PREFANT programme. More info on page 89.

